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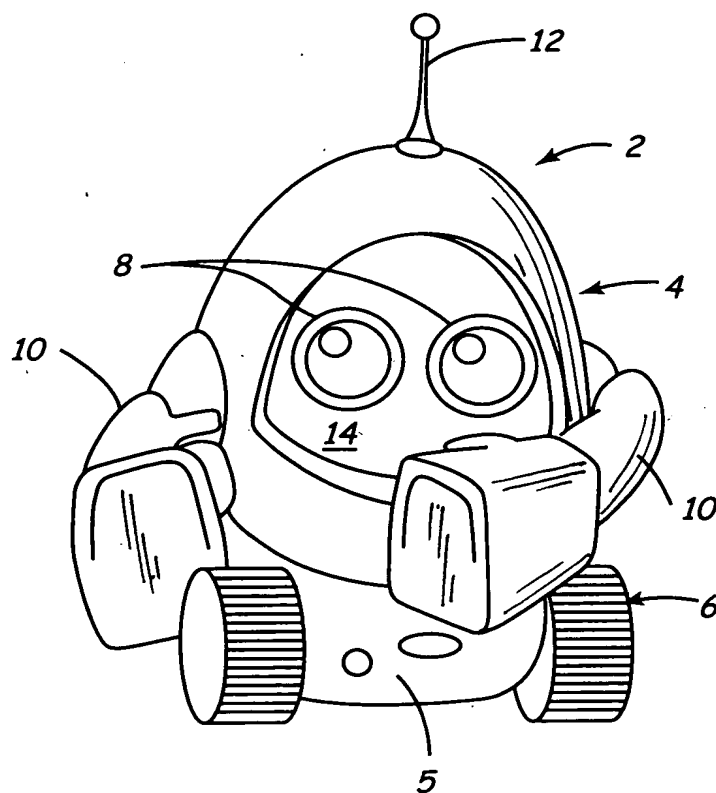


FIG. 1

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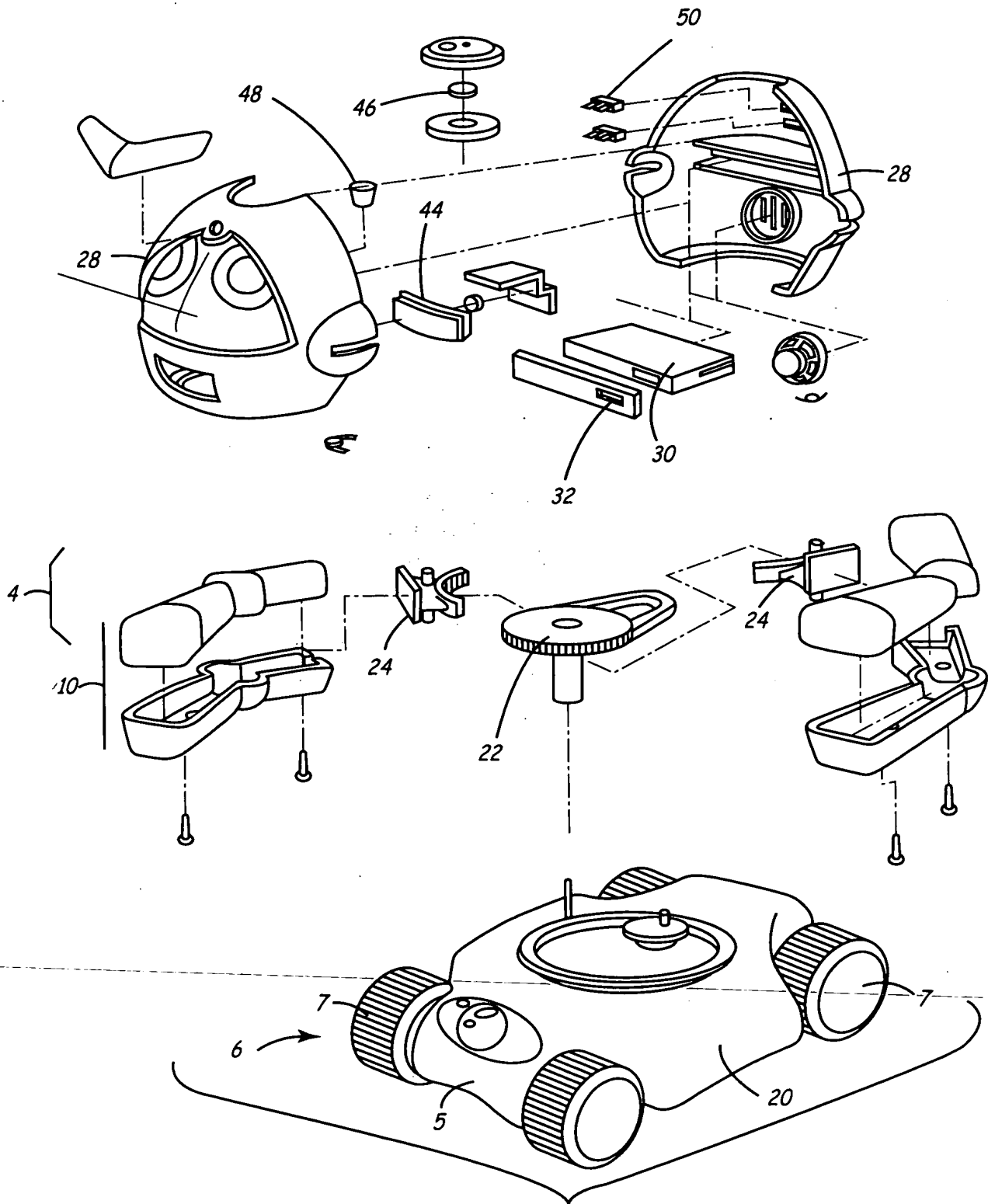


FIG. 2

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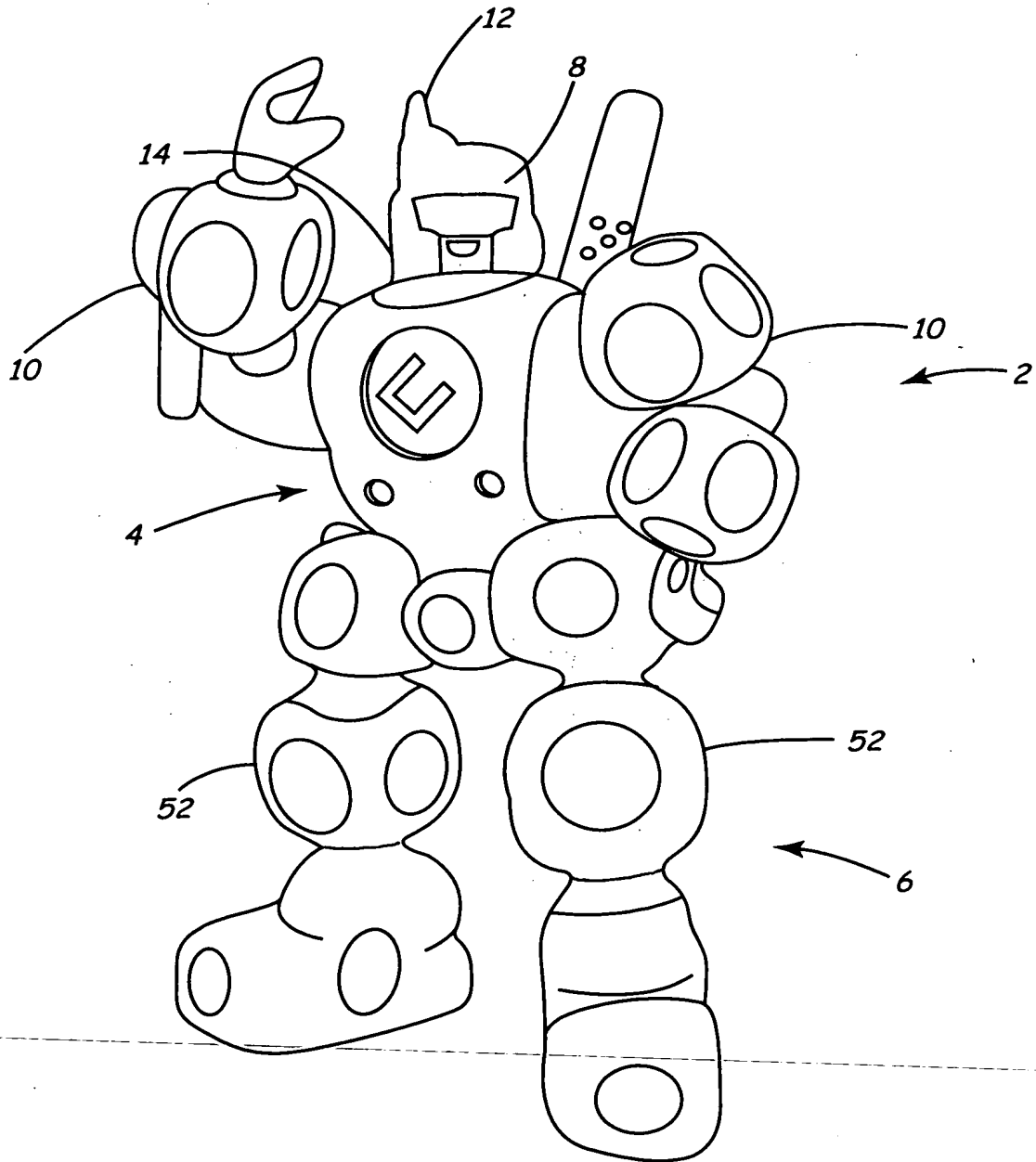
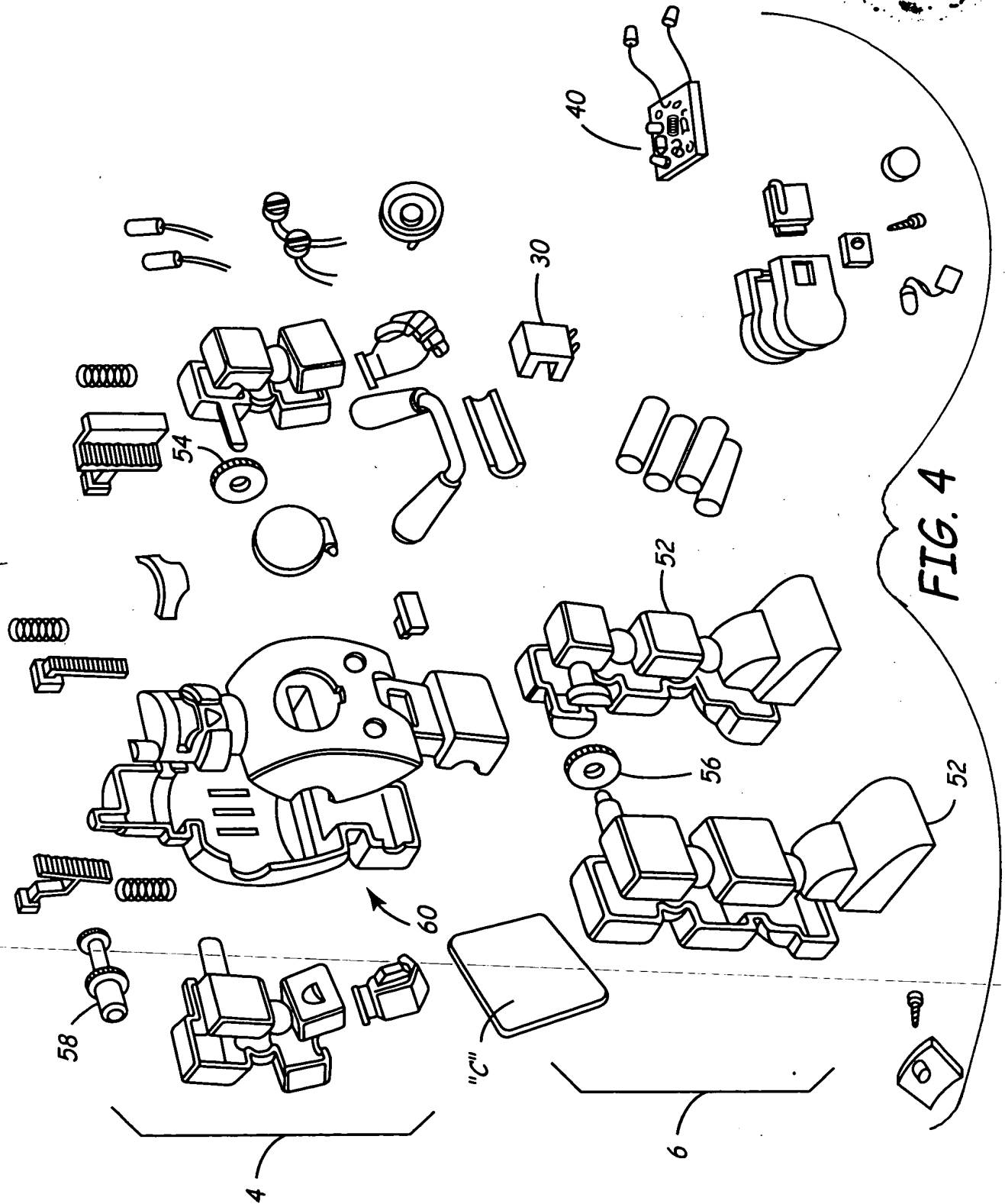


FIG. 3

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FIG. 4



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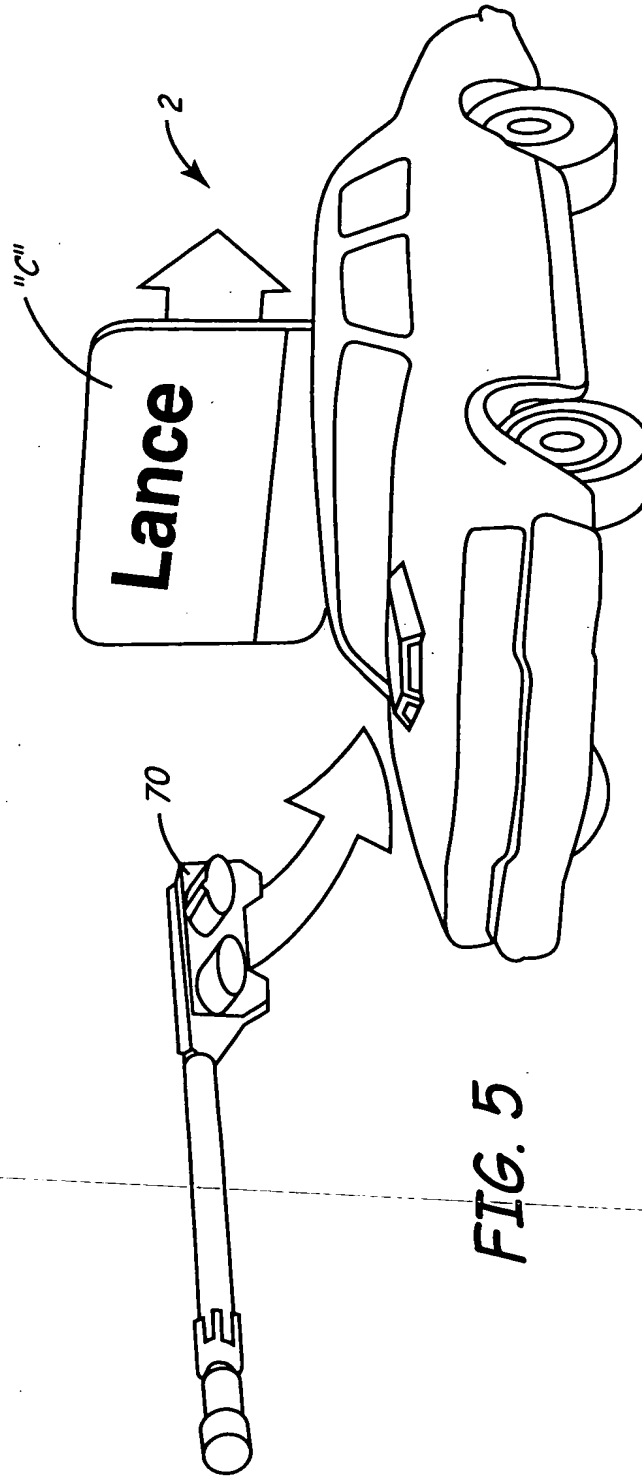


FIG. 5

09931570 "FIG. 5"

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FIG. 6

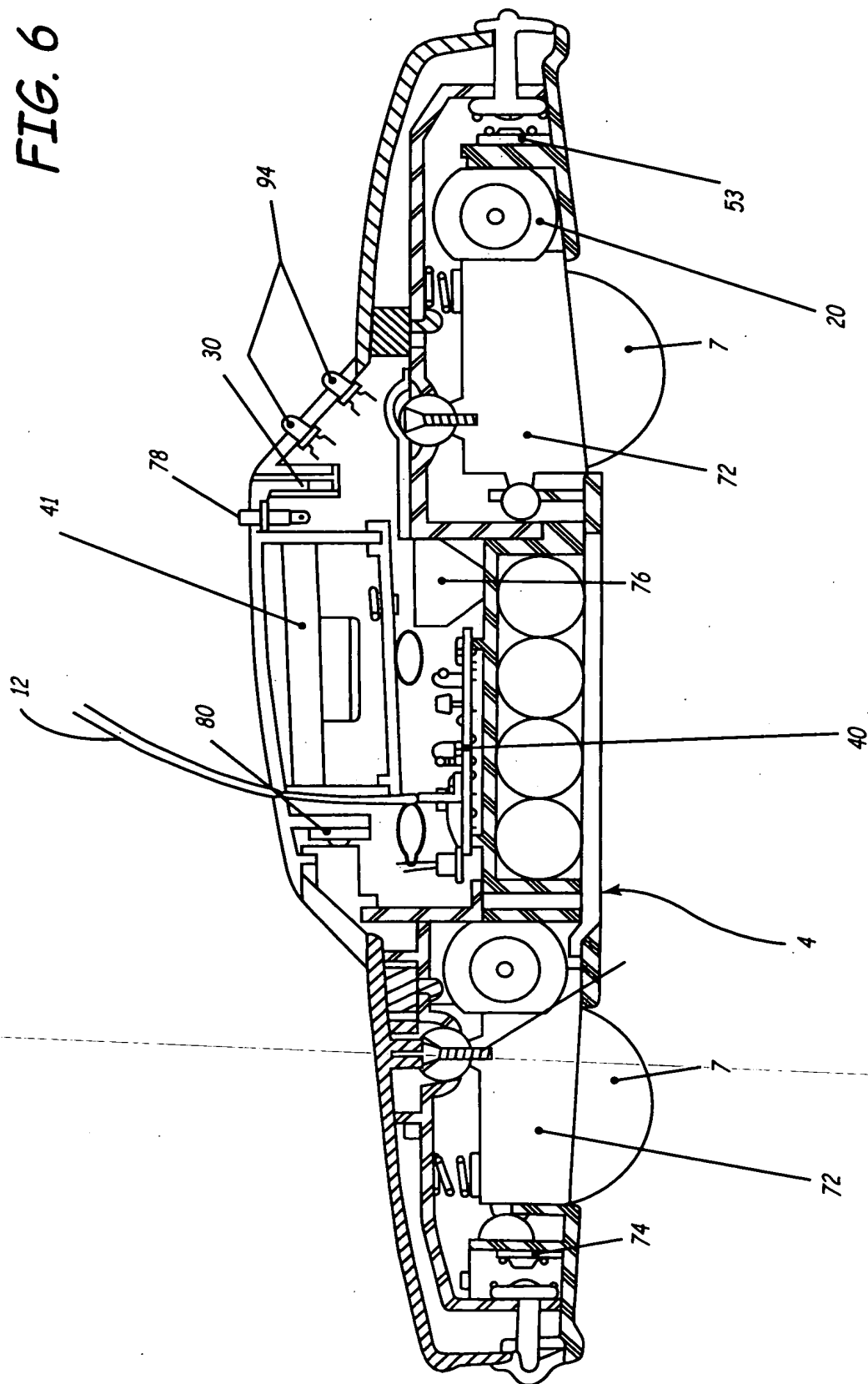


FIG. 6

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FIG. 7

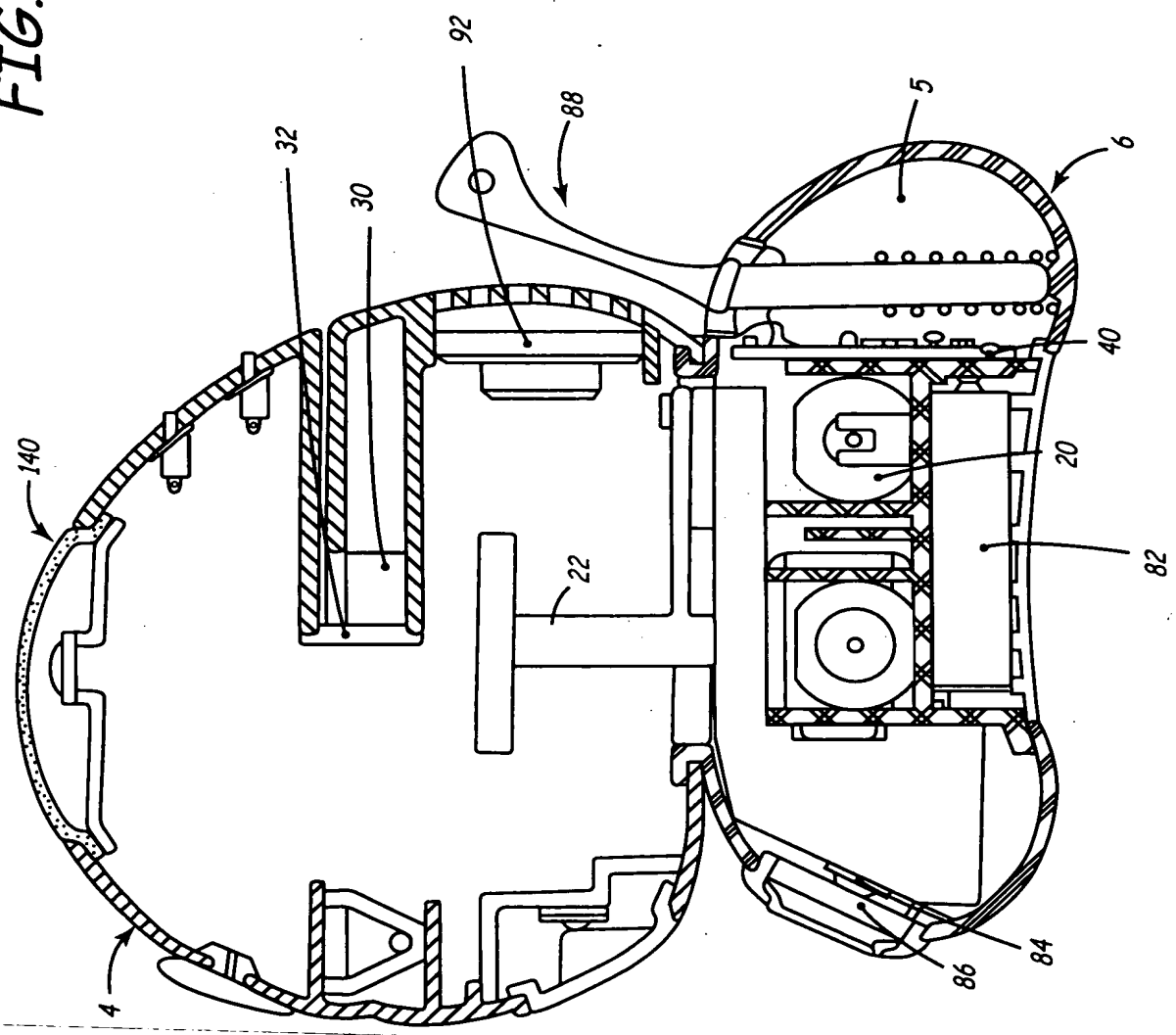
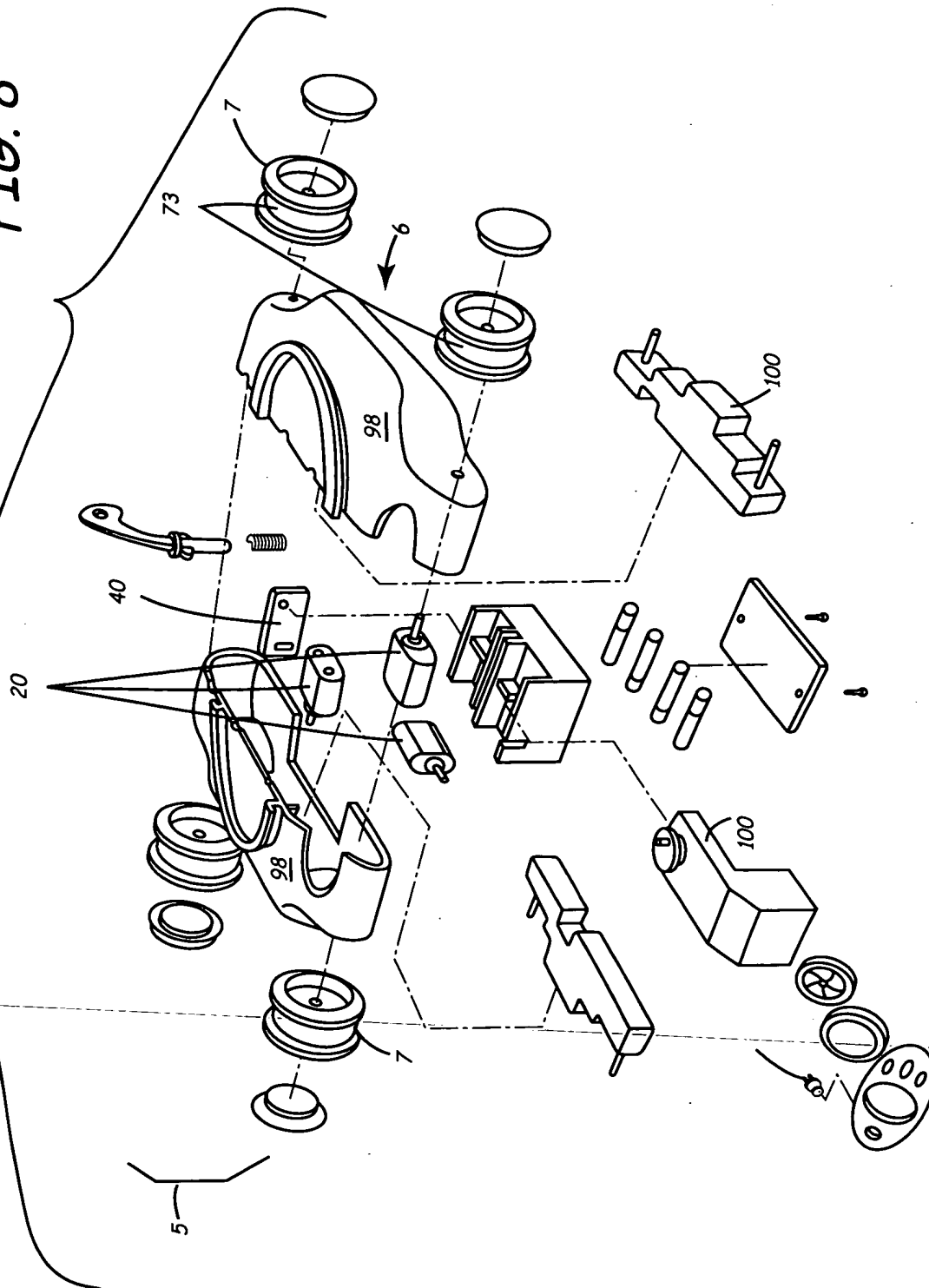


FIG. 7

FIG. 8



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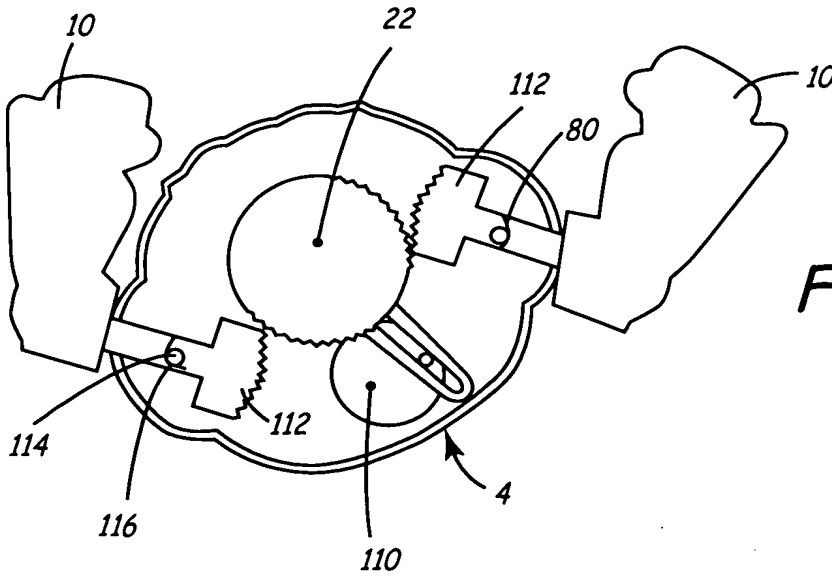


FIG. 9A

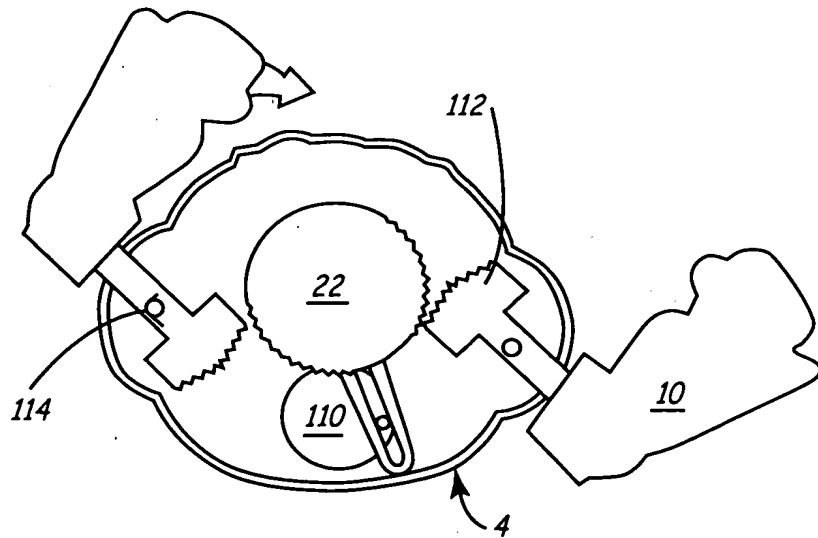


FIG. 9B

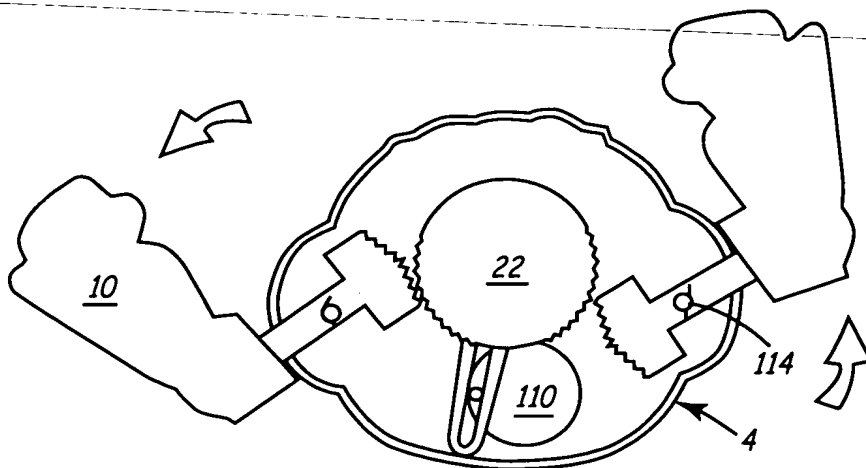
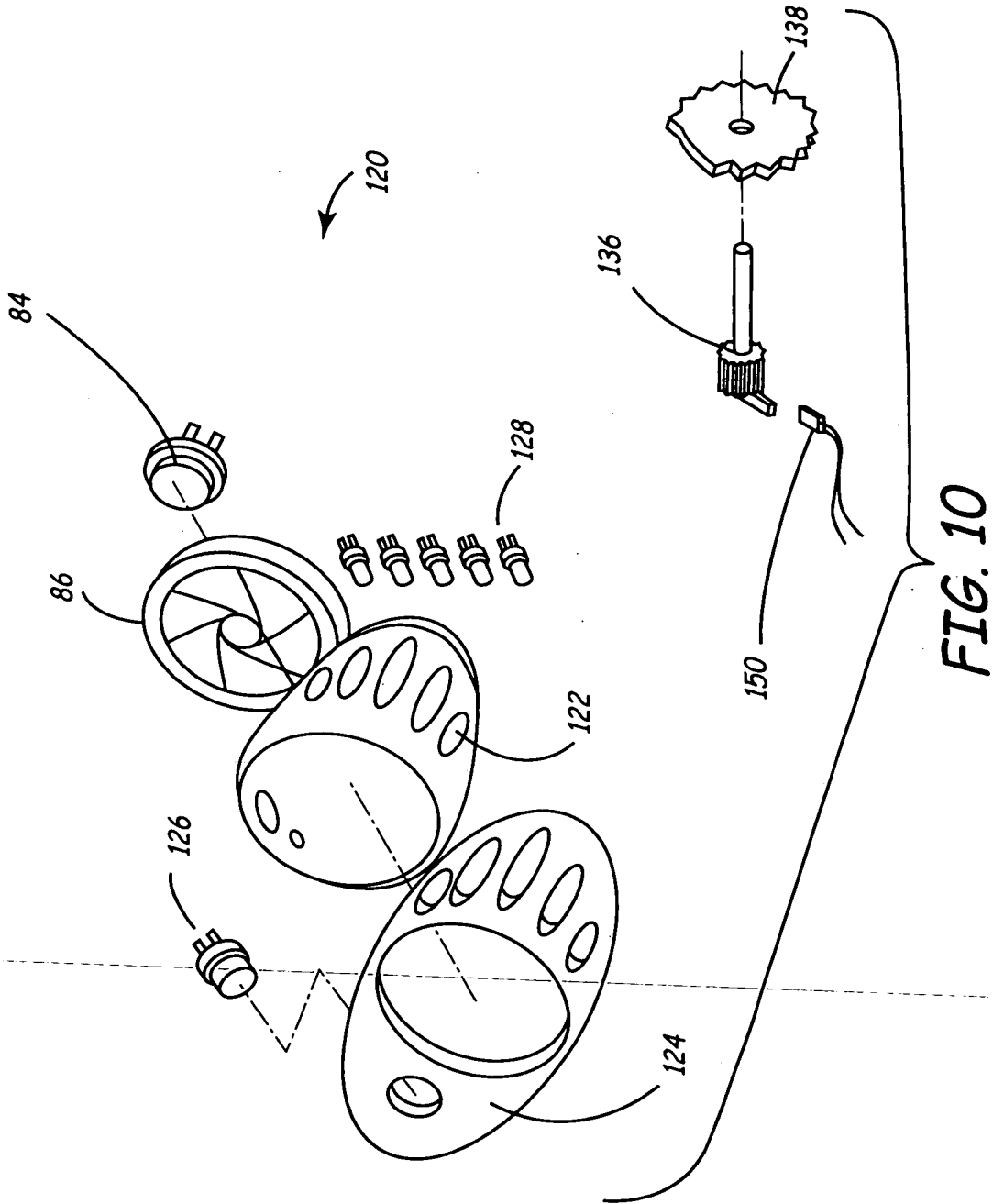


FIG. 9C

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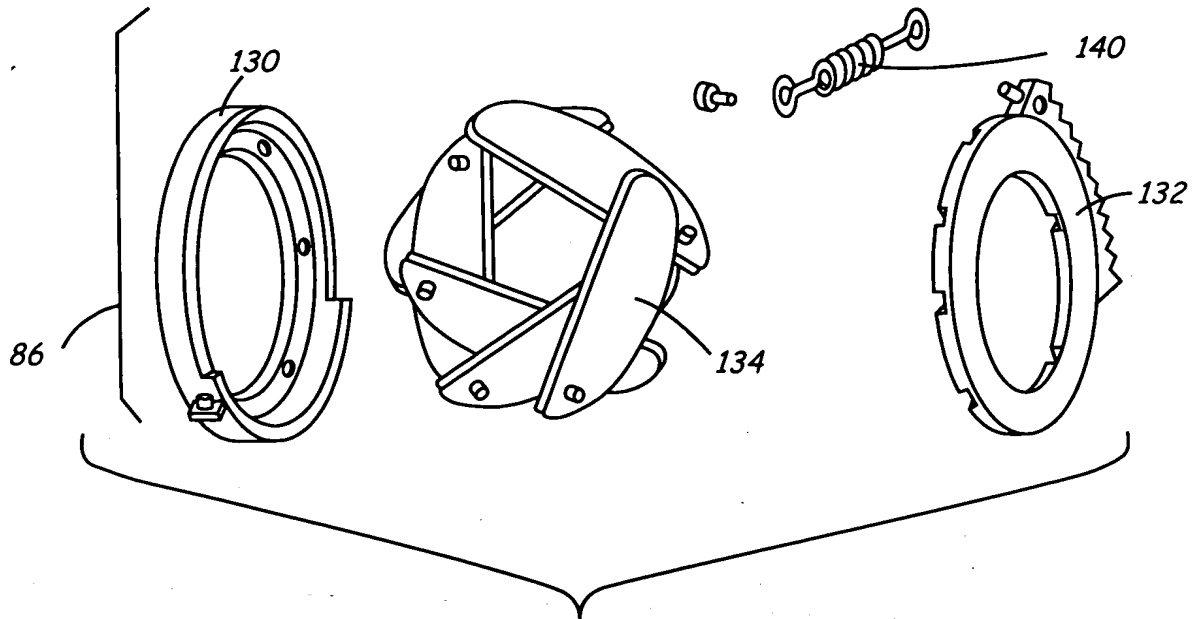


FIG. 11

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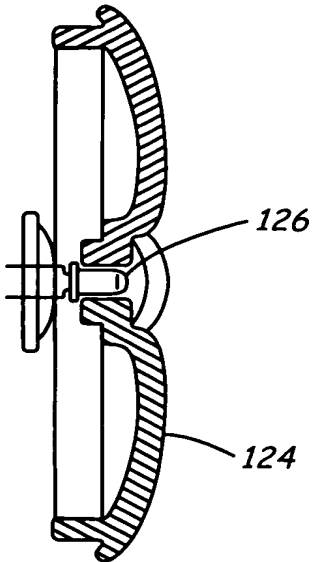


FIG. 12

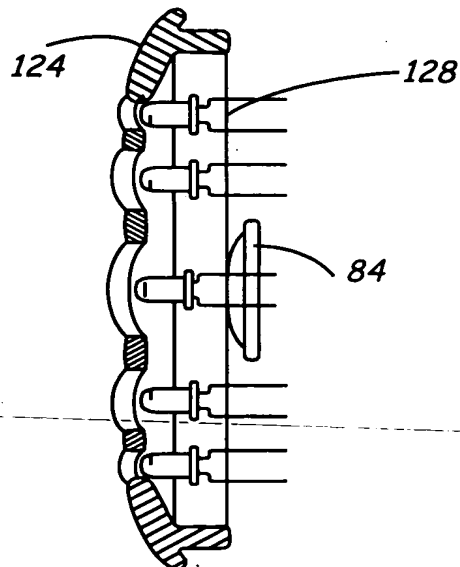


FIG. 13

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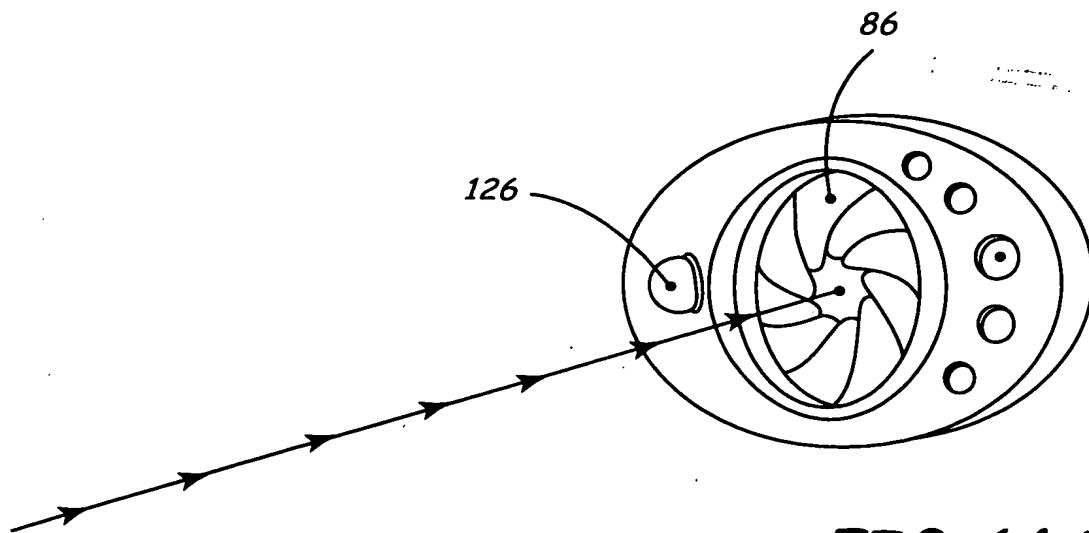


FIG. 14A

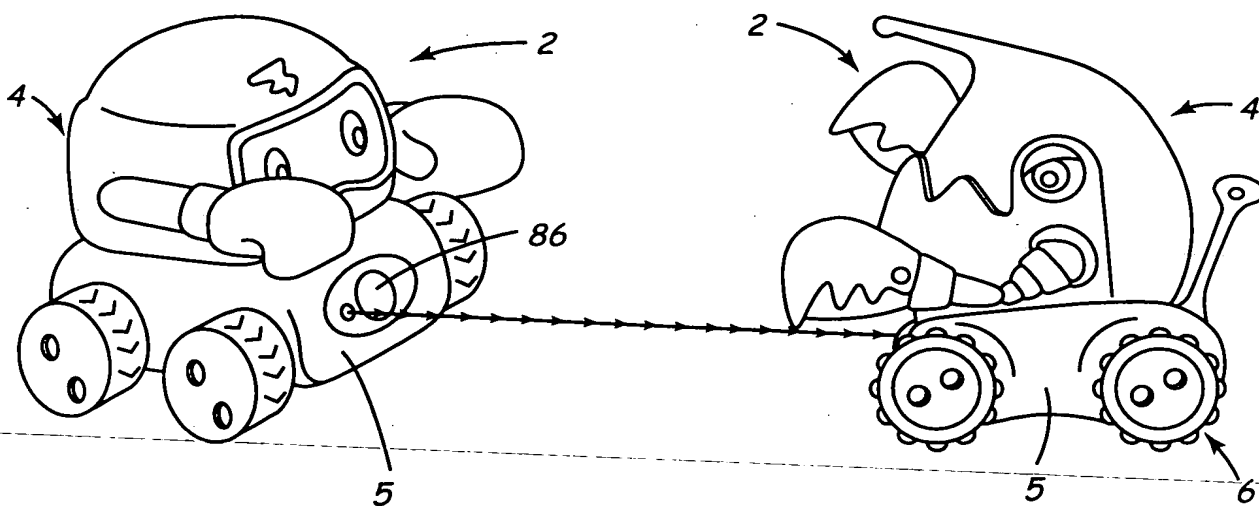


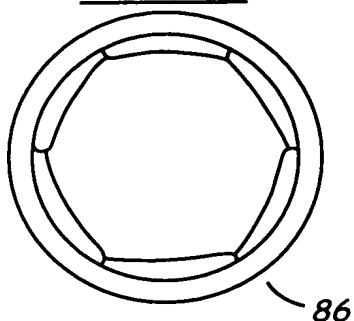
FIG. 14B

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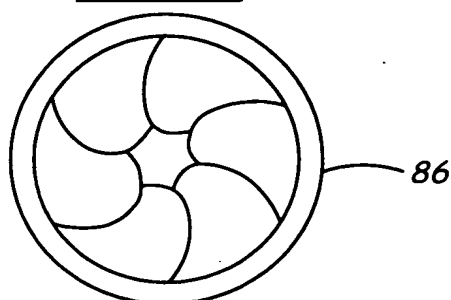
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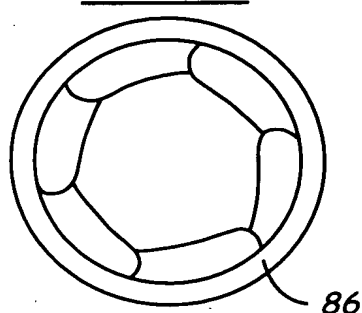
DEFENSE 1 =



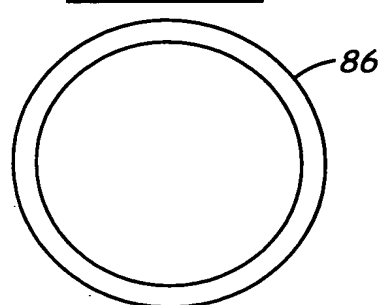
DEFENSE 5 =



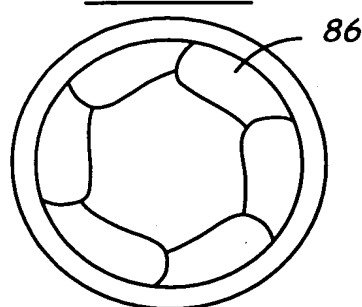
DEFENSE 2 =



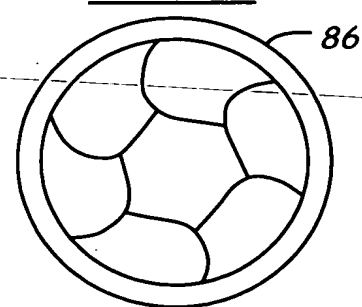
FULLY OPEN =



DEFENSE 3 =



DEFENSE 4 =



\* DEFENSE POSITIONS OF IRIS ARE CONTROLLED BY SWIPING A CARD IN BACK OF BOT. A METAL CONTACT SWITCH NEAR THE DRIVE SHAFT GETS HIT BY A TAB ON DRIVE SHAFT. THIS ACTION WILL MOVE IRIS UP ONE DEFENSIVE POSITION.

\* IT WILL TAKE 6 METAL CONTACT HITS TO MOVE THE IRIS FROM FULLY OPEN TO FULLY OPEN.

\* 1 REVOLUTION OF DRIVE SHAFT CONTACTS SWITCH ONCE.

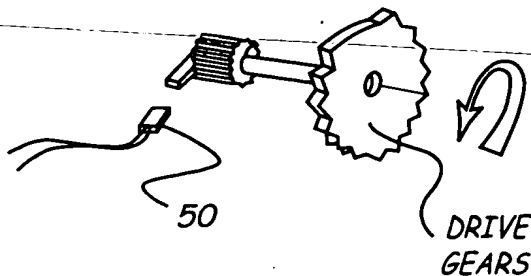


FIG. 15

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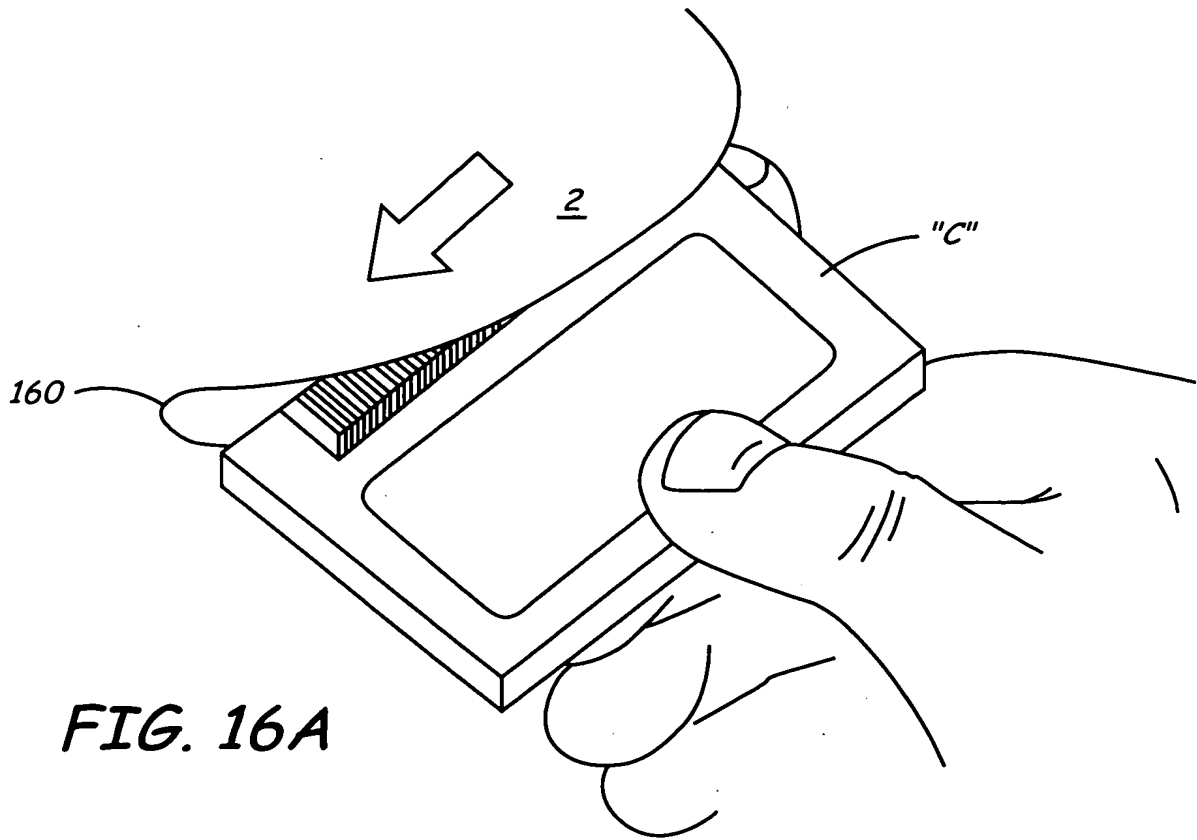


FIG. 16A

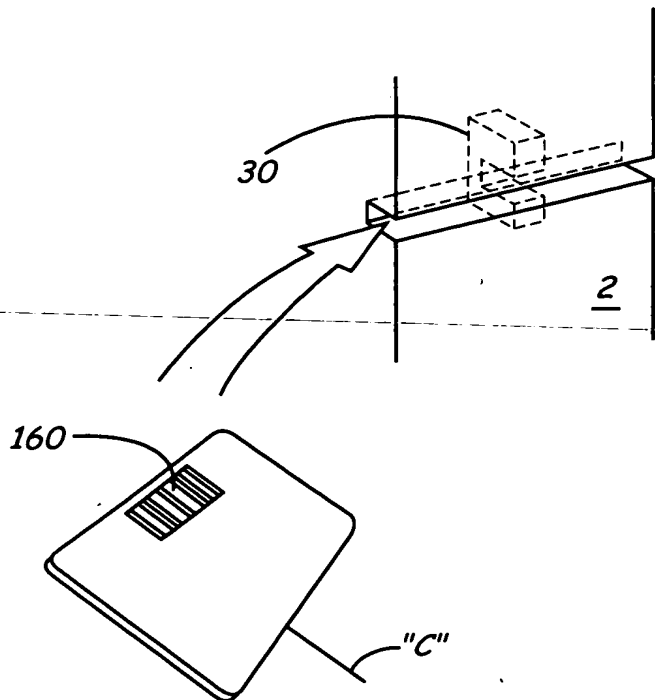


FIG. 16B

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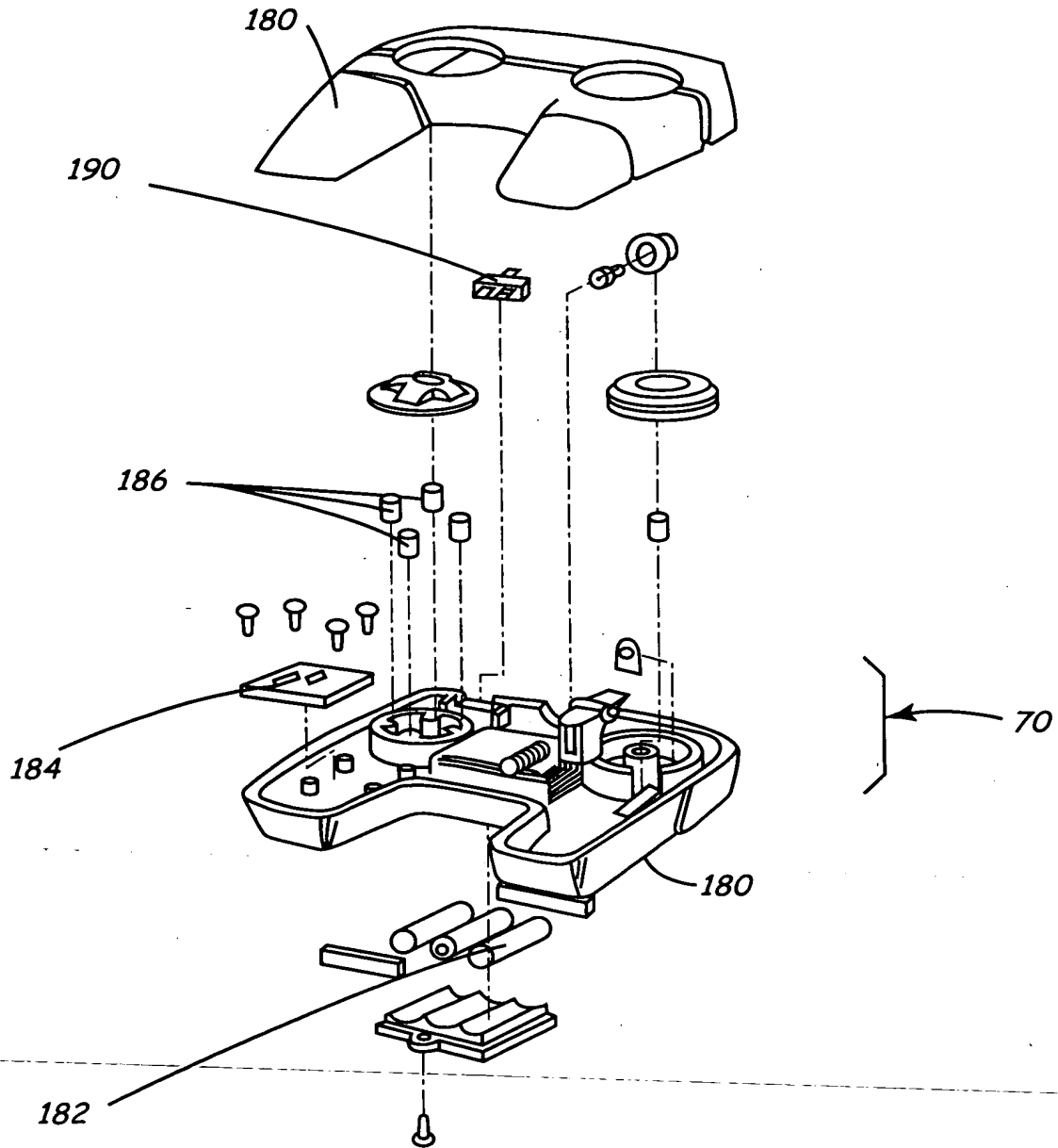


FIG. 17

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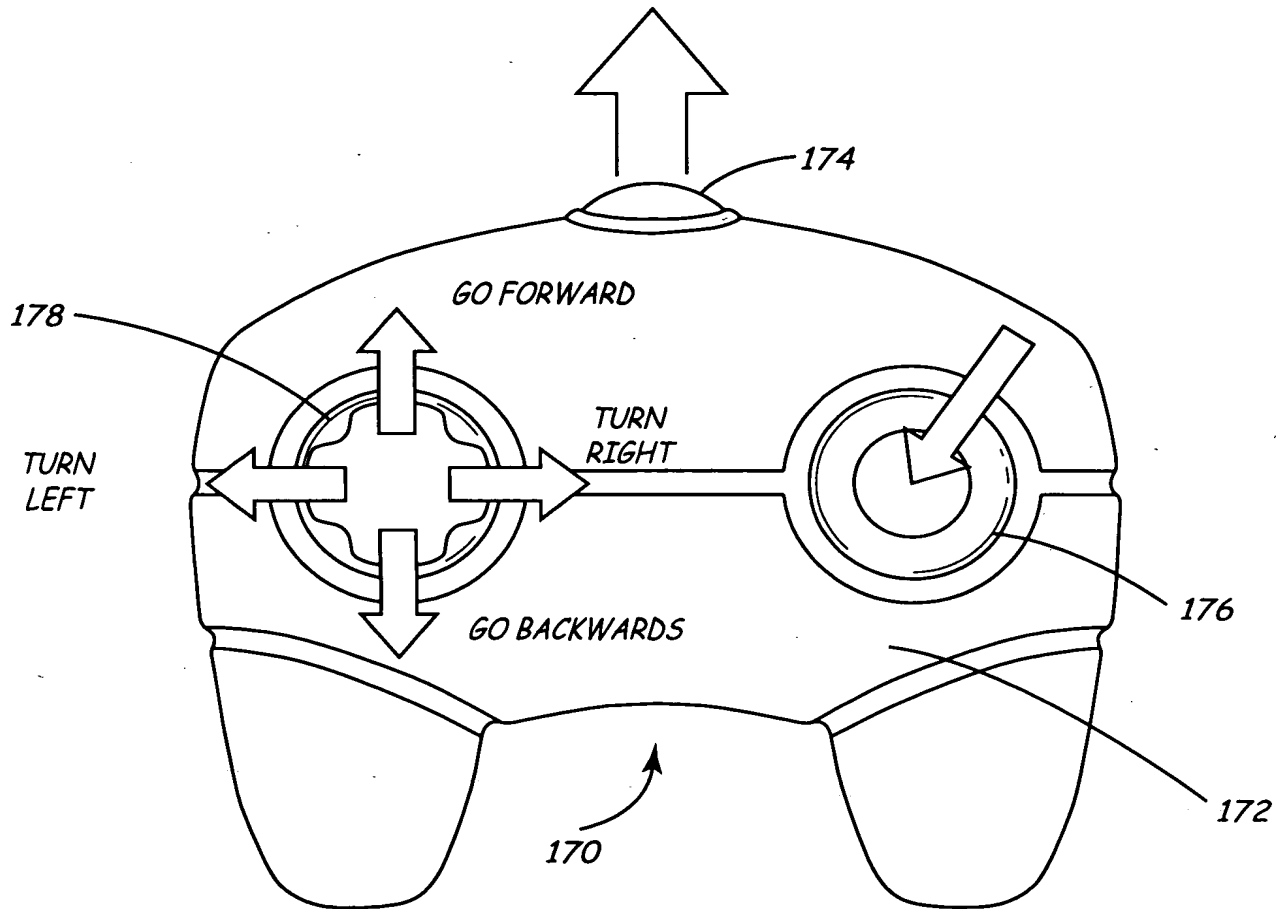


FIG. 18

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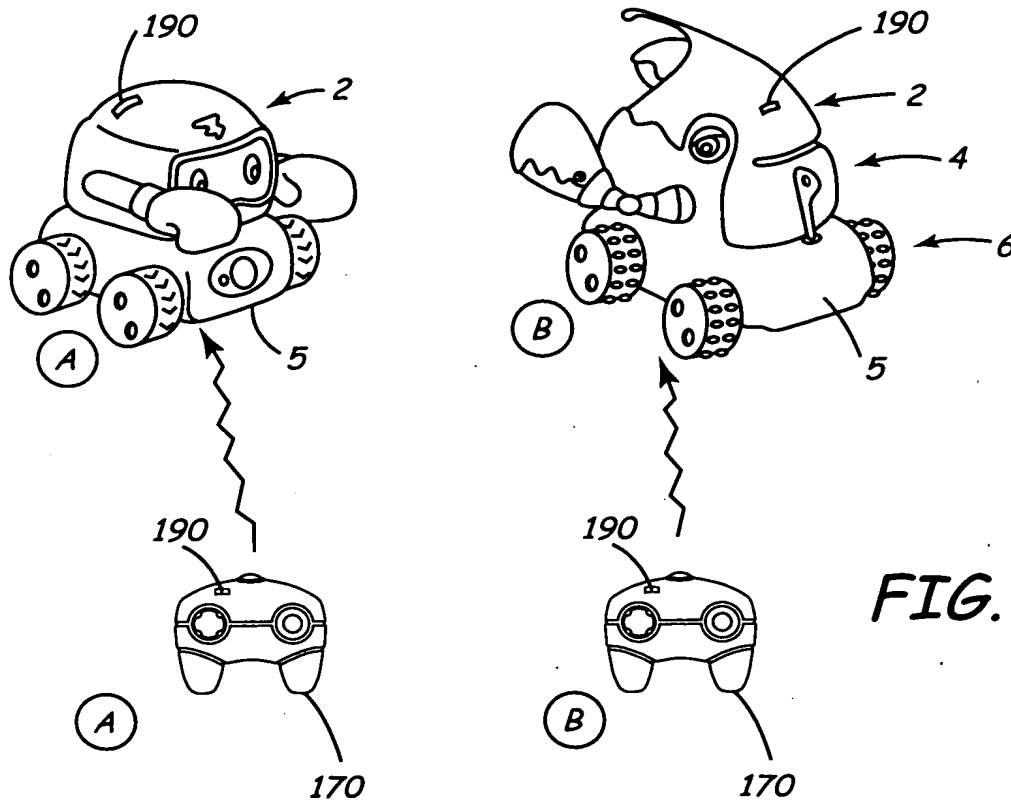


FIG. 19A

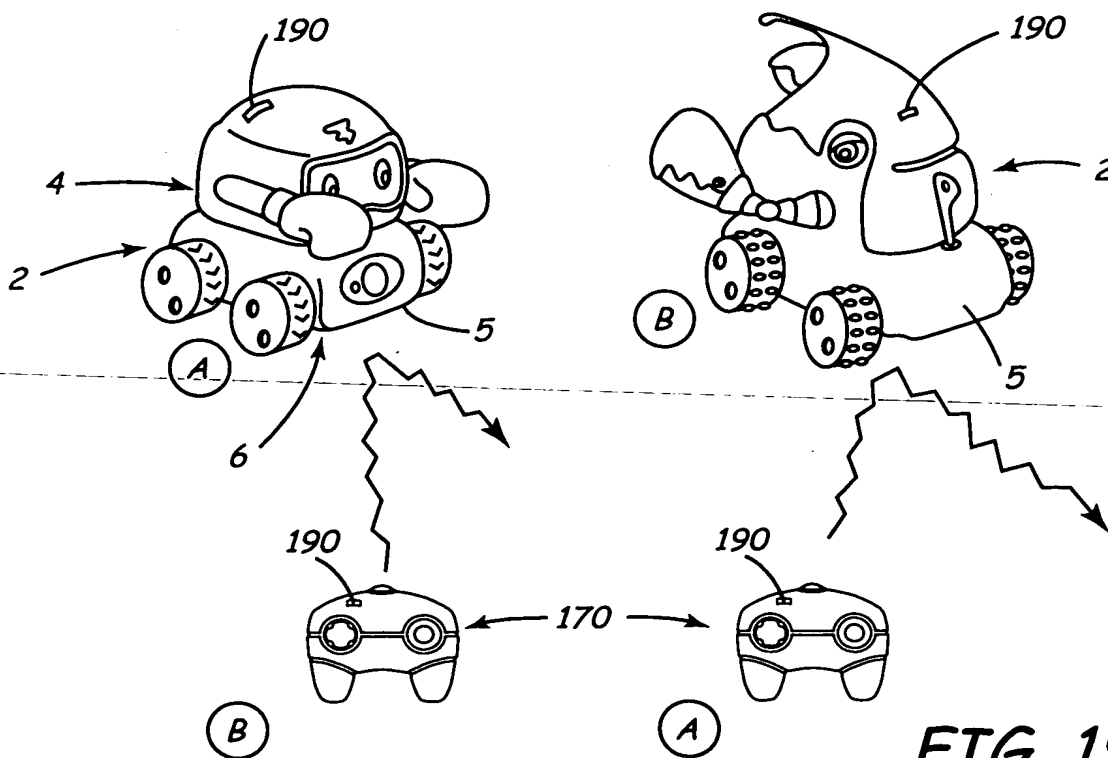


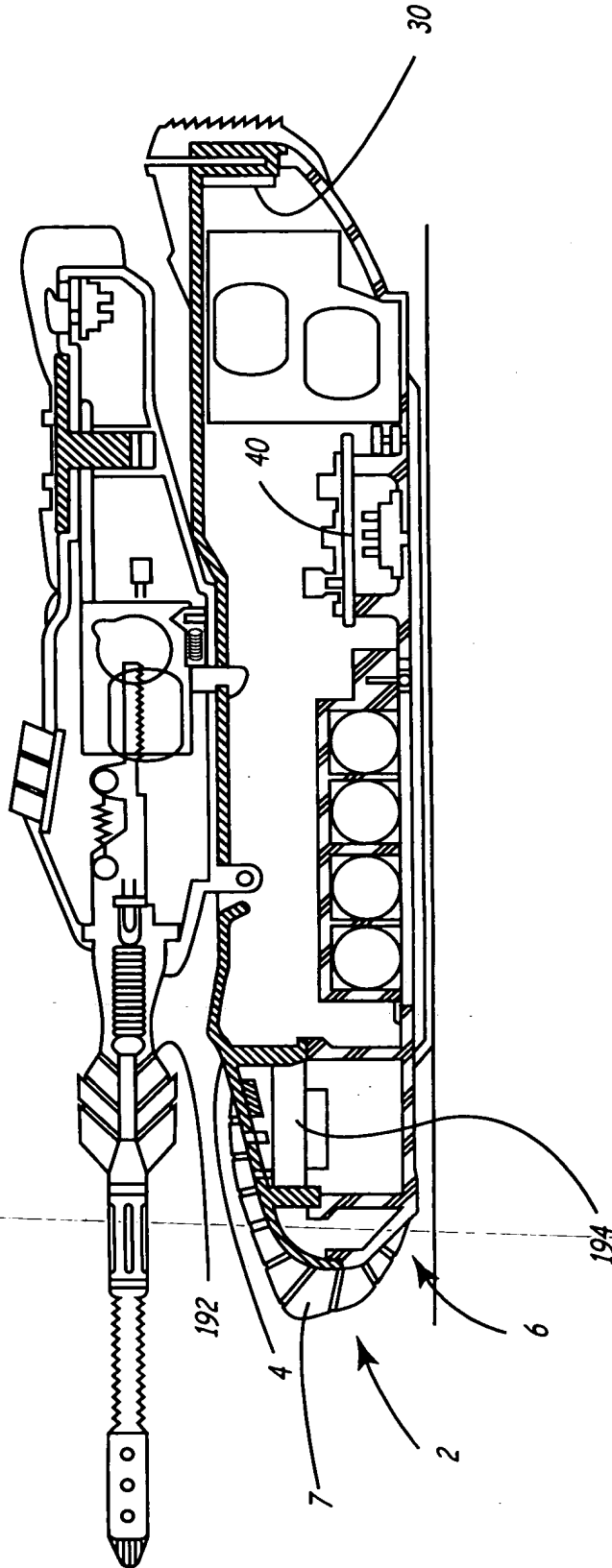
FIG. 19B

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09/931,570 "OFF" 02/23/2000

Title: Card Interactive Amusement Device  
Inventor Name: James R. Hornsby et al  
Appln. No.: 09/931,570

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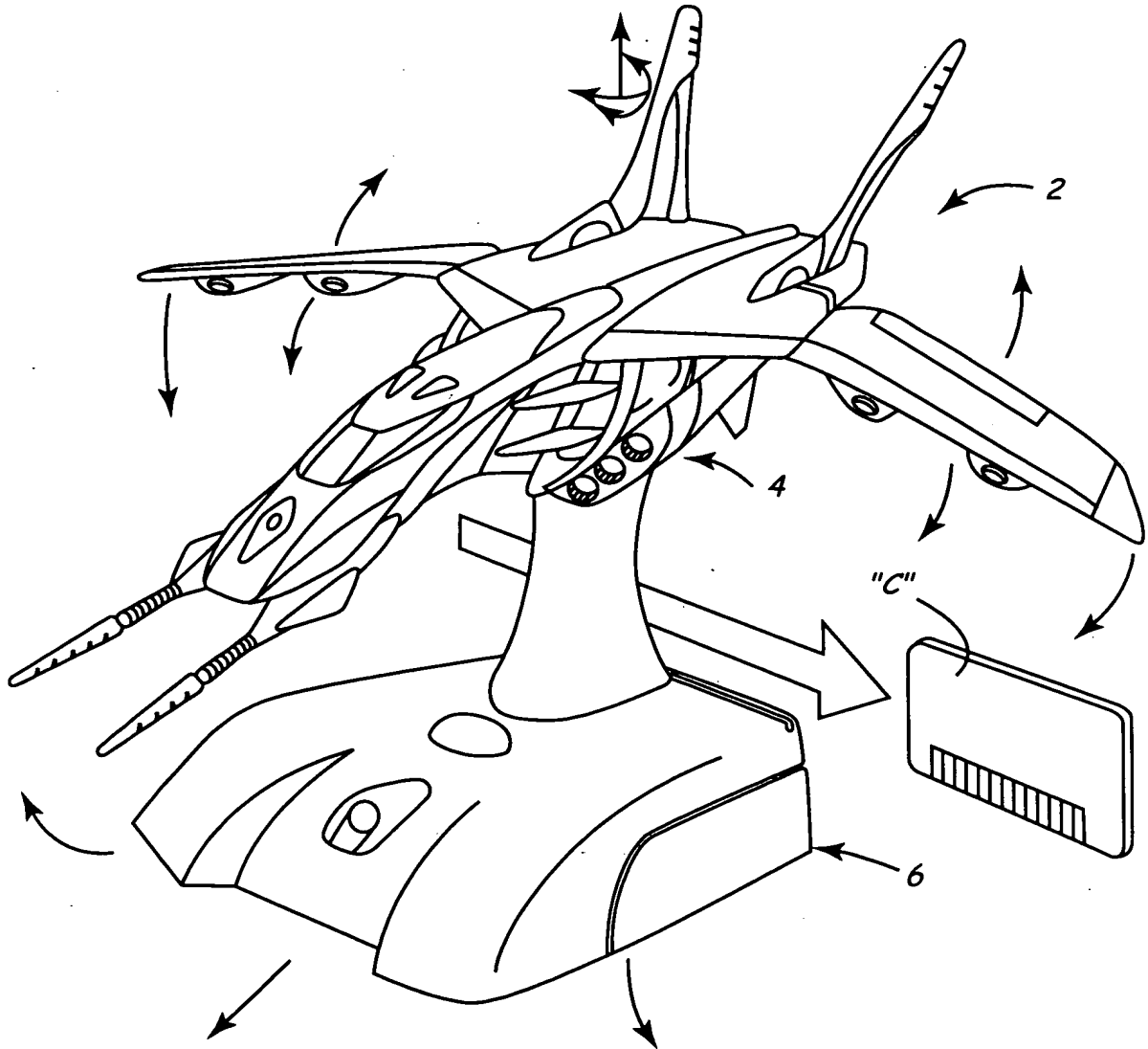


FIG. 21

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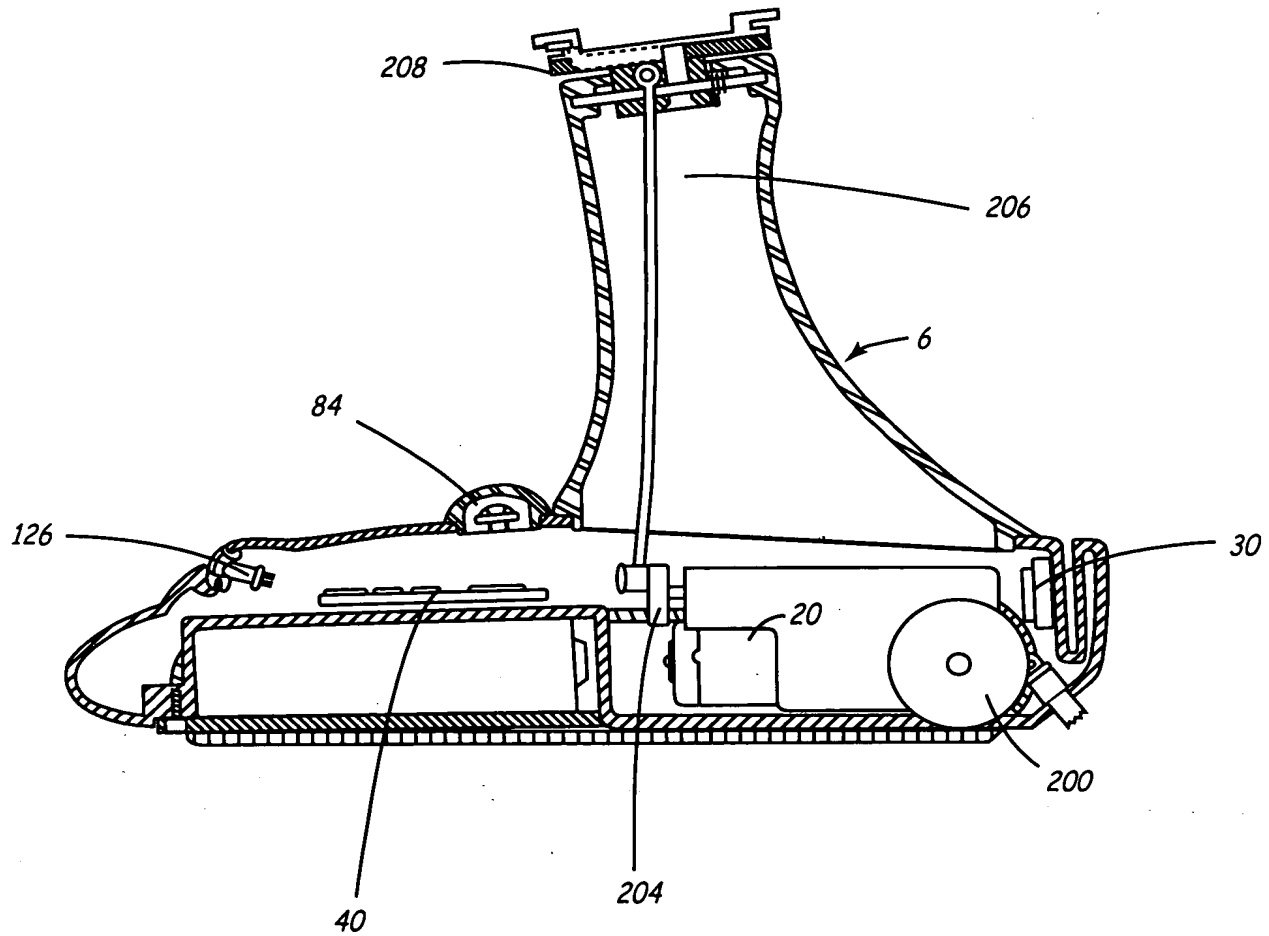


FIG. 22

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FIG. 22

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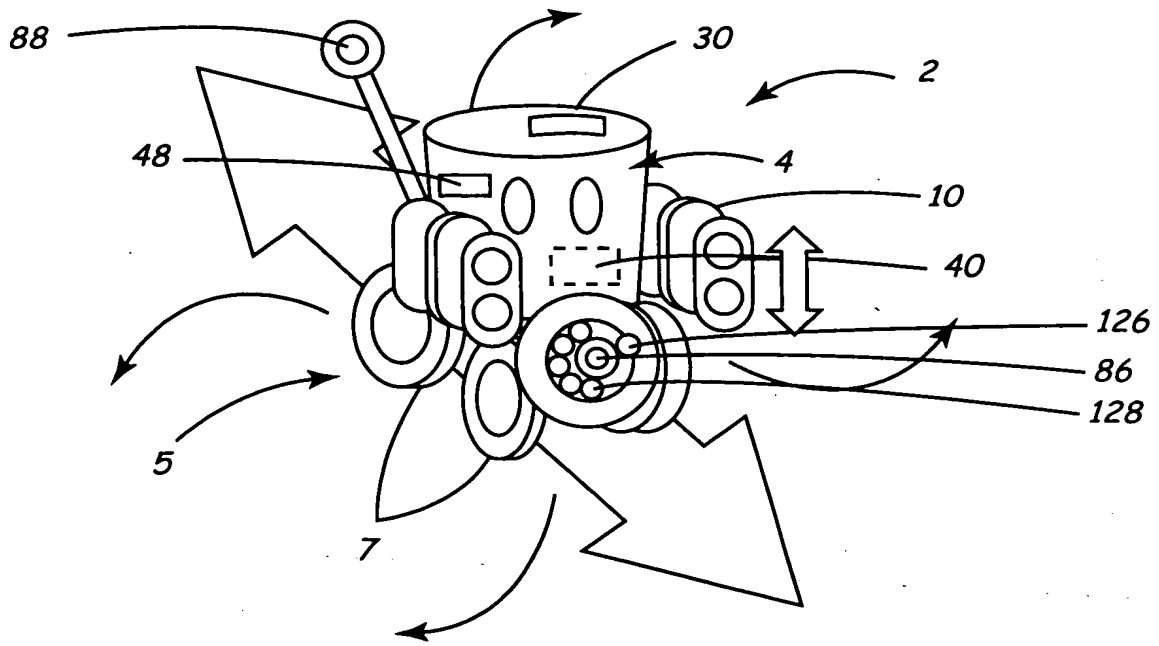


FIG. 23

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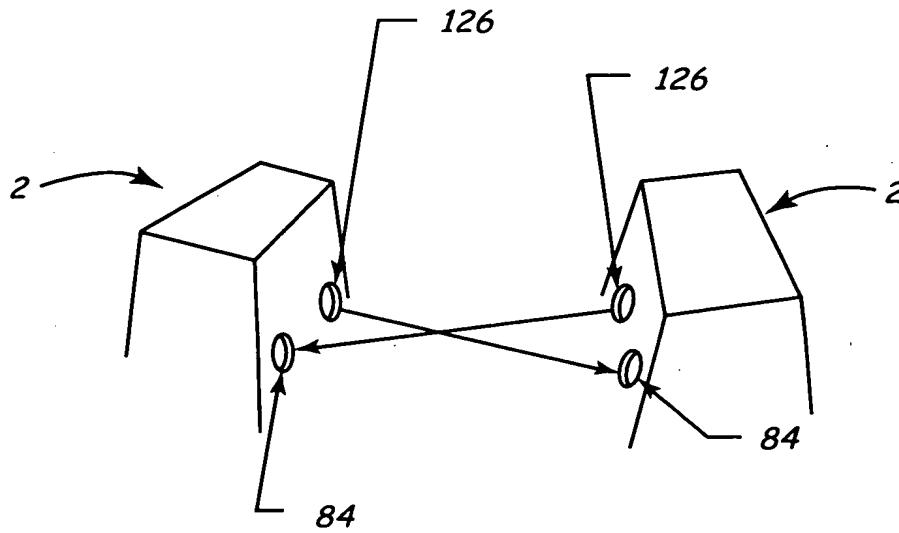


FIG. 24

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